

Bruno Pimentel

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Maringá, Brazil



ABOUT

Software Engineer with over eight years of professional experience and a lifelong passion for building software. While my core expertise is in native Android (Kotlin), I have a broad background as a mobile generalist with proficiency in iOS (Swift) and cross-platform frameworks like Flutter and React Native.

I am a versatile full-stack contributor, experienced in developing web frontends with React and Vite, as well as backends using Django and Java. My work ranges from building mission-critical apps and B2B SDKs to collaborating on AI-driven features like agentic text editors.

I have delivered high-impact solutions for both agencies and product companies across global markets. I am skilled at translating business needs into modular, scalable architecture and am experienced in collaborating with distributed teams in EST-aligned environments.

EXPERIENCE

Squibler AI

Jan 2025 - Present

Senior Software Engineer, Mobile | Full Stack

United States · Remote

- Led mobile development using React Native, overseeing the end-to-end lifecycle and feature delivery of the application.
- Contributed as a full-stack engineer, developing the web platform using React and Vite while managing backend logic with Django.
- Collaborated on the development of the Agentic Text Editor, assisting in the integration of AI-driven features and editor functionality.

spark.dev

Apr 2023 - Present

Senior Software Engineer, Mobile

United States · Remote

- Developed and delivered custom multi-platform mobile solutions for a diverse range of clients and industries.
- Utilized cross-platform frameworks to maximize code reusability and ensure consistent functionality across iOS and Android.
- Partnered with clients to translate unique business requirements into production-ready mobile applications.

Owlet Baby Care

Mar 2024 - Jan 2025

Senior Software Engineer, Android

United States · Remote

- Developed Android applications for Owlet's baby care platform, focusing on real-time infant safety monitoring and cross-functional team collaboration.
- Engineered a multiplatform charting library using Kotlin Multiplatform (KMP) to visualize baby vitals across both Android and iOS.
- Implemented advanced, high-performance charting features to ensure low-latency data monitoring for caregivers.

League

Nov 2021 - Nov 2023

Senior Software Engineer, Android

Canada · Remote

- Developed League's flagship mobile applications and tenant-specific solutions in collaboration with cross-functional teams.
- Designed and maintained a B2B SDK to facilitate third-party integrations and extend mobile platform functionality.
- Authored technical documentation for the SDK to streamline adoption for external developers and partners.
- Built responsive UI components and animations using Jetpack Compose to improve user engagement and interface quality.
- Implemented a testing suite encompassing unit, instrumentation, and screenshot tests to ensure reliability across devices.

Cornershop by Uber

May 2021 - Nov 2021

Senior Software Engineer, Android

São Paulo, Brazil · Remote

- Collaborated with an international team to develop the mission-critical Shoppers App for Cornershop's e-commerce platform.
- Refactored legacy codebases to improve maintainability and reduce technical debt, resulting in faster development cycles.
- Designed and implemented a modular architecture to increase code reusability and scalability across development teams.

Pixelwolf

Jul 2020 - Jun 2021

Senior Software Engineer, Android

Curitiba, Brazil · Remote

- Led the Android development team for a critical client project, ensuring consistent code quality and successful deployment cycles.
- Mentored team members on modern testing methodologies, increasing unit test coverage for legacy products from a baseline to over 80%.
- Collaborated directly with clients to gather requirements and translate business needs into technical specifications and mobile solutions.

UDS Tecnologia

Nov 2018 - Jul 2020

Software Engineer, Android | DevOps

Maringá, Brazil · On-site

- Built high-performance Android (Java/Kotlin) and iOS (Swift) applications focused on seamless user experience and platform-specific best practices.
- Developed and deployed cross-platform applications using Flutter and React Native to maximize code reusability and streamline delivery.
- Automated the software development lifecycle for Android by implementing and maintaining robust CI/CD pipelines for building, testing, and deployment.

ACCION

May 2018 - Nov 2018

Software Engineer, Full Stack

Maringá, Brazil · On-site

- Designed and developed a robust Android application using Java, automating key processes for clients and serving as a companion to ACCION's flagship ERP product, streamlining operations and enhancing user experience.
- Engineered a high-performance web service using Java, Spring framework, Oracle SQL, and PostgreSQL, enabling seamless integration and data exchange between the Android application and backend systems, ensuring efficient and secure data management.